

Southeast Louisiana Council
Boy Scouts of America
4200 S. I-10 Service Rd. West, Metairie, Louisiana 70001
P.O. Box 1146, Metairie, Louisiana 70004
(504) 889-0388 Fax: (504) 889-1162 Toll Free: (800) 394-9410

To serve as a Campmaster, you should:

1. Be a currently registered Scouter over the age of twenty-one.
2. Be willing and able to carry out the duties of Campmaster.
3. Abide by the: Principles of the BSA, Regulations established by the BSA and the Southeast Louisiana Council regarding Council Properties and The Campmaster's Code.
4. Be approved by the Council Campmaster and the Scout Executive.
5. Possess current BSA Youth Protection & Weather Hazard training certification.
6. Agree to serve a minimum of two weekends during the year.

In order to facilitate approval, please complete the questionnaire, sign it and email it to Selacampmaster@gmail.com

Thank you.

I would like to serve as a Campmaster at Salmen Scout Reservation:

Name _____

Date of Birth: ____/____/____

Address _____

City _____ State _____ Zip _____

Home Phone (____) _____ Work Phone (____) _____

Email address _____

Cell Phone: (____) _____

SCOUTING EXPERIENCE:

Number of Years in Scouting: Adult _____ Scout _____

Current Registered Position: _____

District _____

MANDATORY TRAINING EXPERIENCE:

- Youth Protection
- Position Specific
- Hazardous Weather Training
- First Aid / CPR / AED
- Introduction to Outdoor Leadership Skills (IOLS)
- Baloo

OTHER TRAINING EXPERIENCE (check all that apply):

- Wilderness First Aid
- NRA Range Safety Officer
- NRA Rifle Instructor
- NRA Shotgun Instructor
- Safe Swim Defense
- Safety Afloat
- Swimming & Water Rescue
- Paddlecraft Safety
- BSA Lifeguard
- Climbing Instructor – L1 or L2
- COPE Instructor – L1 or L2
- Wood Badge
- Powder Horn
- National Camping School certifications:

Other: _____

CAMPING EXPERIENCE:

BSA Resident camp(s) attended and year(s)

High Adventure Experience (check all that apply):

- Philmont trek
- Florida Sea Base
- Northern Tier
- The Summit
- National Scout Jamboree
- World Scout Jamboree
- Order of the Arrow

PROGRAM EXPERIENCE:

Please list any merit badges that you are proficient in or are already an approved counselor for:

Please list any unique skills or hobbies you have that would be beneficial at camp:

I will serve to the best of my ability as Campmaster – 2-4 weekends during the year as scheduled. I agree to complete “Campmaster Training” as required.

THE CAMPMAS-TER'S CODE: I am aware of the influence my personal conduct has by example on youth. I, therefore, agree to conduct my personal activities in accordance with good Scouting tradition and to follow all regulations established by the Council for the use of its facilities. I understand that alcoholic beverages, non-prescribed drugs, gambling, and personal firearms are not allowed on Council property. Immediate removal from Council property and the Campmaster corps will result from breaking this regulation.

Applicant's

Signature _____ Date _____

The Campmaster corps is a group of selected, trained, and registered Scouters who serve at council weekend camp whenever Scout Units are using any part of the camp property. Campmasters select their own time and frequency of service, but they usually serve two to four times a year. The group is organized under the leadership of the Council Campmaster. The entire project and its personnel are responsible to the Scout Executive or someone appointed by the Scout Executive. The corps generally meets Quarterly to evaluate its program, schedule ahead, and arrange for the training of any new members.

Campmasters are selected on the basis of their ability in several areas: outdoor skills, specialized knowledge of nature and conservation, and leadership skills. All Campmasters must have a record of demonstrated ability to get along with people, to lead, and to act in an emergency. All Campmasters must have a working knowledge of Scouting operations, advancement, and Cub Scout camping. Experienced and registered Scouters are eligible for consideration as Campmasters.

The training prerequisite is determined by the council. It is important that the person have outdoor experience and people skills.

CAMPMASTER CHARACTERISTICS

1. Would have an interest in assisting scouting units at camp 2-4 weekends a year.
2. Has ability in Scouting skills – not necessarily an expert in all.
3. Has the ability to get along with people (very important).
4. Has acceptable character traits (follows the Scout Oath and Law).
5. Is a registered member of the Boy Scouts of America, or would upon acceptance as Campmaster.
6. Would take a one-hour training session on how to be a successful Campmaster.
7. Has leadership ability and can get results.
8. Can size up a situation and provide necessary support.
9. Is dependable.
10. Has completed training as noted above.

CAMPMASTERS RESPONSIBILITIES

1. Check in/out units –
Campmaster should work with unit adult & youth leaders.
Review rules and regulations and give out maps of camp.
2. Visit all campsites at least once for a friendly visit.
3. Give commissioner service to each unit –
Provide program resources and equipment as needed and/or available.
Be a program resource assisting with Scout craft skills.
Assign conservation projects to groups requesting such need.
4. Insure safety and security precautions are always priority –
Set example of use of wood tools, motor vehicles, etc.
Act as an emergency coordinator and record all accidents.
Check in and provide orientation to all camp visitors.
Report all trespassers to camp personnel.
Notify proper camp personnel of all potential safety hazards and maintenance needs.
5. Keep Campmaster quarters in good, clean condition, as well as all program resource equipment.
6. Record a weekly Campmaster report containing the following:
Units in camp and numbers of scouts, leaders and visitors.
Types of program requested or given to units.
Accidents. Maintenance Needs
7. Campmaster hours will be 6:00 pm, Friday – 1:00 pm Sunday afternoon.

Any comments, questions, or concerns you may email: Selacampmaster@gmail.com