

Winter Camp 2023 at V-Bar

Salmen Scout Reservation

27585 V-Bar Road, Perkinston, MS 39573

Camp Phone: (228) 255-7336



Southeast Louisiana Council

Office: (504) 889-0388

Email: Tracy.Jones@scouting.org

Online registration

<http://www.bsa-selacouncil.org/wintercamp>

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“A week of camp life is worth six months of theoretical teaching in the meeting room.”

- Lord Baden-Powell

LETTER FROM THE CAMP DIRECTOR

Dear Scoutmasters,
Welcome to the Camp V-Bar Winter Camp program!

Got a new tent for Christmas? Come try it out at V-Bar Winter Camp! Knock out those Eagle required and STEM merit badges at the coolest camp on the calendar. And, if you are coming from up north, escape the blizzard, and come experience Christmas time in the gulf south.

See you at V-Bar!

A handwritten signature in black ink that reads "Dr. Charles F. Watkins". The signature is written in a cursive style with a long, sweeping underline.

Dr. Charles "Chuck" Watkins

GENERAL CAMP INFORMATION, DATES, FEES

Order ALL merit badge class supplies online: When you register you will pay a program fee for supplies you would have purchased in the Trading Post. Once you have registered and paid the program fee your Scout will receive the supplies during class. Additional supplies will be available on a limited basis in the Trading Post at camp.

GENERAL CAMP INFORMATION	CAMP LOCATION: Salmen Scout Reservation, Camp V-Bar is located in Southern Mississippi approximately 1 ½ hours outside New Orleans, LA. Driving directions found at: http://www.bsa-selacouncil.org/document/general-information-for-camp-guidebook/150802	
	Salmen Scout Reservation, Camp V-Bar 27585 V-Bar Road Perkinston, MS 39573	Southeast Louisiana Council, BSA 4200 S. I-10 Service Road West Metairie, LA 70001
	Camp Office: (228) 255-7336 Ranger Office: (228) 255-1336	Council Offices: (504) 889-0388 Council Fax: (504) 889-1162 Toll Free (800) 394-9410

DATES	Wednesday – Sunday, Dec 27-31, 2023 Check-In: Wednesday, 5:00pm Check-out: Sunday
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CAMP FEES	Scout Fees \$165 / Early – Deposit by Nov 17 \$205 / Regular – Paid in Full by Dec 15 Registration Closes Dec 15, 2023 Deposit of \$50 per registrant (Youth & Adult) due at time of registration All fees must be Paid in Full by close of Registration	Adult Fees \$65 / Leader
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ADDITIONAL PROGRAM FEES					
Archery	5	Collections	15	Rifle Shooting - Option A Modern Cartridge	15
Shotgun Shooting	25	Space Exploration	15	Welding	10
Wood Carving	15	Pathfinder	5		

ALL merit badge reports are final as of departure from camp. It is the responsibility of UNIT LEADERS to CONFIRM accuracy of reports PRIOR to departure. Any questions regarding merit badge completion must be resolved prior to the unit's departure. In accordance with BSA advancement policy, any incomplete merit badges may be completed with a duly registered merit badge counselor with the approval of the unit leader at any time prior to the scout turning 18.

New Scouts and Arrow of Light Patrol Crossovers do not incur Late Fees

FEES: May be transferred from one Scout to another with written permission from the Scoutmaster.

REFUNDS: Please refer to the council website for the council's policy concerning refunds and refund requests.
<http://www.bsa-selacouncil.org/camping-outdoor-program/council-refund-policy/62964>

Daily Schedule (Draft)

Time	Wednesday	Thursday	Friday	Saturday	Sunday
6:00 am		Reveille	Reveille	Reveille	Reveille
7:00 am		Assembly	Assembly	Assembly	Assembly
7:00 am		Breakfast	Breakfast	Breakfast	Breakfast
8:30 am		MB Session 1	MB Session 1	MB Session 1	Troops Depart
10:15 am		MB Session 2	MB Session 2	MB Session 2	
12:00 pm		Lunch	Lunch	Lunch	
1:00 pm	Troop Check-In			Chapel Service	
1:30 pm		MB Session 3	MB Session 3	MB Session 3	
3:15 pm		MB Session 4	MB Session 4	MB Session 4	
4:45 pm		Free Time	Free Time	Free Time	
5:45 pm	Assembly	Assembly	Assembly	Assembly	
6:00 pm	Dinner	Dinner	Dinner	Dinner	
Evening Program	Opening Campfire <i>(Flagpole - 8:02pm)</i> SPL / Leaders Meeting <i>(Dining Hall - follows campfire)</i> Staff Meeting <i>(Dining Hall)</i>	Hot Chocolate Bash & Chili Cookoff <i>(Dining Hall – 7:30p)</i> Table-Top Gaming <i>(Training Center – 7:30p)</i>	Movie Night & Cobbler Cookoff <i>(Dining Hall – 7:30p)</i> <i>Night of Rock!</i> <i>(Climbing Tower – 7:30p)</i> Table-Top Gaming <i>(Training Center – 7:30p)</i>	Closing Campfire <i>(Flagpole - 8:02pm)</i>	
10:30 pm	Taps	Taps	Taps	Taps	

Activity Schedule (Subject to modification)

IMPORTANT! Please have your Scouts review the activity cards on the following pages! There are specific details that they need to know. For example, Welding MB: requires Scouts have appropriate clothing (not shorts and Crocs). There may be pre-requisites or gear required. Also, these can change over time as different MB Counselors provide input, so be sure to review them every camp.

1 st Session	2 nd Session	3 rd Session	4 th Session
8:30am - 10:00am	10:15am - 11:45am	1:15pm - 2:45pm	3:00 - 4:30pm
**Journalism (25)	Game Design (20)	Art (25)	Composite Materials (10)
Chemistry (10)	Weather (25)	Space Exploration (25)	Electricity (10)
Citizenship in the Nation (15) (1st Class or above)	Citizenship in the World (15) (1st Class or above)	Citizenship in the Nation (15) (1st Class or above)	Citizenship in the World (15) (1st Class or above)
Citizenship in Society (5) (1st Class or above)		Citizenship in Society (5) (1st Class or above)	
Moviemaking (10)	**Photography (25)	Chess (25)	Scouting Heritage (25)
Aviation (15)	**First Aid (15)	Aviation (15)	**First Aid (15)
**Welding (5)	Plumbing (15)	**Welding (5)	Engineering (20)
Communication (15)	American Labor (20)	Communication (15)	Search and Rescue (20)
Law (25)	Crime Prevention and Fingerprinting (30)	Energy (10)	Genealogy (25)
Safety (25)	**Geocaching (15)	Wood Carving (10) (1st Class or above)	Collections (20)
Backpacking (20)	Camping (20)	Backpacking (20)	Camping (20)
**Environmental Science (20)	Cooking (15)	**Environmental Science (20)	Cooking (15)
Archery (8)	Archery (8)	Archery (8)	Archery (8)
Rifle Shooting - Option A Modern Cartridge (8)	Rifle Shooting - Option A Modern Cartridge (8)	Rifle Shooting - Option A Modern Cartridge (8)	Rifle Shooting - Option A Modern Cartridge (8)
Shotgun Shooting (8)	Shotgun Shooting (8)	Shotgun Shooting (8)	Shotgun Shooting (8)
Climbing (15)			
Pathfinder(30)			

** Pre-requisite or specific gear required

PROGRAM DETAILS

LEGEND FOR PROGRAM AREA CODES



Recommended for any Scout



Recommended for older Scouts / Venturers



Adult Training



One Session Program



Full Day Program



Two Session / Half Day Program



Eagle required Merit Badge



Additional Fee for Supplies



Prerequisites



Cannot be completed at camp

PROGRAM ACTIVITIES



**American Labor
Merit Badge**



The labor movement in America seeks to ensure that the civil rights of laborers are protected in the workplace, especially in regard to wages, hours, and working conditions.



**Archery
Merit Badge**



Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow—but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery. Program Fee includes arrow / fletching.



**Art
Merit Badge**



This merit badge concentrates on two-dimensional art, specifically drawing and painting in various media, including an introduction to design applications in the fields of graphic arts and industrial design.

PROGRAM ACTIVITIES



**Aviation
Merit Badge**



For most of history, people have dreamed of flying, imagining how it would feel to soar through the sky like an eagle or hover in midair like a hummingbird, to float on unseen currents, free of Earth's constant tug, able to travel great distances and to rise above any obstacle. Today, through aviation, we can not only join the birds but also fly farther, faster, and higher than they ever could.



**Backpacking
Merit Badge**



Scouts will learn what equipment to carry on their backs and what knowledge to have in their heads. In addition, Scouts will discover how to protect the environment by traveling and camping without leaving a trace. By mastering the basics of backpacking, Scouts will develop an even deeper respect for the outdoors. Bring: Gear list on page 33 of MB Pamphlet
Note: Requirements 10,11 cannot be completed at camp.



**Camping
Merit Badge**



Camping is one of the best-known methods of the Scouting movement. When he founded the Scouting movement in the early 1900s, Robert Baden-Powell encouraged every Scout to learn the art of living out-of-doors. He believed a young person able to take care of himself while camping would have the confidence to meet life's other challenges, too. Note: Requirements 8d,9 cannot be completed at camp.



**Chemistry
Merit Badge**



Chemistry explores how substances react with each other, how they change, how certain forces connect molecules, and how molecules are made are all parts of chemistry. Stretch your imagination to envision molecules that cannot be seen—but can be proven to exist—and you become a chemist.



**Chess
Merit Badge**



By earning the Chess merit badge, Scouts will learn all about the game of Chess from how to play, to the different moves, to the ability to develop strategy and logic to use against their opponent.



**Citizenship in Society
Merit Badge**



The first new merit badge for youth in the Scouts BSA program since 2017 officially launches today. Called Citizenship in Society, it provides Scouts with opportunities to learn more about our world by encouraging them to explore information on diversity, equity, inclusion and ethical leadership — and to learn why these qualities are important in society and in Scouting.

PROGRAM ACTIVITIES



Citizenship in the Nation Merit Badge



Scouts will learn how to become active citizens are aware of and grateful for their liberties and rights, to participate in their governments and protect their freedom, helping to defend their country and standing up for individual rights on behalf of all its citizens.



Citizenship in the World Merit Badge



Scouts who earn the Citizenship in the World merit badge will discover that they are already citizens of the world. How good a world citizen each person is depends on his willingness to understand and appreciate the values, traditions, and concerns of people in other countries.



Climbing Merit Badge



Basic climbing methods and rappelling techniques are taught at the Climbing Tower. Scouts will have the opportunity to rappel from the gravel pits on the back side of camp during this program.



Collections Merit Badge



Collecting can be an educational and financially rewarding pastime: a collector must educate himself about a specific subject, be able to tell which items are worth preserving, how to catalog and organize his collection, and how to evaluate the value of items.
Program Fee includes a starter Collection.



Communication Merit Badge



"Communication focuses on how people use messages to generate meanings within and across various contexts, cultures, channels, and media. The field of communication promotes the effective and ethical practice of human communication." - US Department of Education
Note: Requirement 5 cannot be completed at camp.



Composite Materials Merit Badge



Composites can be found just about everywhere: in airplanes and sports cars, golf clubs and guitars, boats and baseball bats, bathtubs and circuit boards, and even bridges. Composites make bicycles and skis lighter, kayaks and canoes stronger, houses warmer, and helmets tougher.

PROGRAM ACTIVITIES



**Cooking
Merit Badge**



The Cooking merit badge introduces principles of cooking that can be used both at home or in the outdoors. Scouts who earn this badge will learn about food safety, nutritional guidelines, meal planning, and methods of food preparation, and will review the variety of culinary (or cooking) careers available.

Note: Requirements 4,5,6 cannot be completed at camp.



**Crime Prevention
Merit Badge**



Preventing crime, which can be as simple as reducing the opportunities for crime to occur, is far less costly than apprehending and bringing legal action against those who break the law and it helps save people from the anguish of being victims.



**Electricity
Merit Badge**



The Merit Badge is one of the original merit badges from 1911. Scouts can learn all about circuits and energy while earning the merit badge.



**Energy
Merit Badge**



Saving, producing, and using energy wisely will be critical to America's future. If we are to leave future generations with a world in which they can live as well or better than we have, Scouts and other potential leaders of tomorrow must begin the hard work of understanding energy and the vital role it will play in the future.



**Engineering
Merit Badge**



Engineers use both science and technology to turn ideas into reality, devising all sorts of things, ranging from a tiny, low-cost battery for your cell phone to a gigantic dam across the mighty Yangtze River in China.



**Environmental Science
Merit Badge**



While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world. Bring: Suitable clothing for outdoors field observation
Pre-Req: 3e

PROGRAM ACTIVITIES



Fingerprinting Merit Badge

A 1

In earning the Fingerprinting merit badge, Scouts will learn about and use an important technique that is used by law enforcement officers, along with other materials like matching dental records and DNA sampling, to help identify amnesia victims, missing persons, abducted children, and others.



First Aid Merit Badge

A 1

First aid — caring for injured or ill persons until they can receive professional medical care — is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.

Bring: Materials to make a First Aid Kit.



Game Design Merit Badge

A 1

Scouts can earn a merit badge for playing games — and for creating their own. The Game Design merit badge teaches planning and critical-thinking skills, while introducing Scouts to an industry that's bigger than Hollywood.



Genealogy Merit Badge

A 1

Exploring your roots—where your family name came from, why your family lives where it does, what your parents and grandparents did for fun when they were your age—can be fascinating. Discovering your ancestors back through history is what genealogy is all about.

Bring: One of the following - Birth Certificate, Death Certificate, Marriage Certificate for yourself or a family member

Note: Requirement 2b cannot be com-



Geocaching Merit Badge

A 1

The word geocache is a combination of "geo," which means "earth," and "cache," which means "a hiding place." Geocaching describes a hiding place on planet Earth - a hiding place you can find using a GPS unit. A GPS (Global Positioning System) unit is an electronic tool that shows you where to go based on information it gets from satellites in space.

Optional: Personal GPS



Journalism Merit Badge

A 1 P

One thing is for sure about journalism: It is never boring. For a reporter, almost every day is different from the last. One day you might interview the mayor of the city, the next day report on a car accident, and the day after that preview a new movie.

Pre-Req: 2,4

PROGRAM ACTIVITIES



**Law
Merit Badge**

A 1

Earning this merit badge enables a Scout to learn about the history and kinds of laws, the purpose and methods of law enforcement, consumer protection agencies, emerging law, and careers in the legal profession.



**Moviemaking
Merit Badge**

A 1

Moviemaking includes the fundamentals of producing motion pictures, including the use of effective light, accurate focus, careful composition (or arrangement), and appropriate camera movement to tell stories. In earning the badge, Scouts will also learn to develop a story and describe other pre- and post-production processes necessary for making a quality motion picture.



**Photography
Merit Badge**

A 1

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history. Bring: Personal Camera (preferably not a phone)



**Plumbing
Merit Badge**

A 1

Plumbing, including pipe fitting, is an important and well-paid occupation. The industry is quite broad. It covers installations and repairs in homes, commercial properties, and factories. Plumbing pipelines are used for water supply, waste drainage, natural-gas heating, and many other purposes. The Plumbing merit badge was one of the original 57 merit badges issued by the Boy Scouts of America in 1911.



**Rifle Shooting - Option A
Modern Cartridge**

A 1 \$

Our .22 Caliber Rifle Range provides Scouts with an opportunity to learn gun safety and to enjoy target shooting. Scouts are strongly encouraged to register early. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices. Program Fee includes ammunition.



**Safety
Merit Badge**

A 1

Knowing about safety helps Scouts to make the right choices and to take the best actions to avoid accidents by making informed choices in their everyday activities and to respond appropriately during an emergency situation.

PROGRAM ACTIVITIES



Scouting Heritage Merit Badge



"If I have seen further, it is by standing on the shoulders of giants." Isaac Newton wrote that in 1676; in 2016, the Scouting Heritage merit badge lets Scouts look further as well. It introduces them to giants of Scouting like Robert Baden-Powell, Daniel Carter Beard, Waite Phillips and more. It helps Scouts claim their own place in Scouting history.



Search and Rescue Merit Badge



The goal of Search and Rescue (SAR) is to locate, stabilize and extract individuals in distress. That can mean a hiker on the side of a mountain, a sailor lost at sea, a trapped urban disaster survivor, a captured soldier or an Alzheimer's patient wandering city streets. Each area of SAR employs techniques specific to the circumstance.



Shotgun Shooting Merit Badge



A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning. Our Shotgun Range provides Scouts with an opportunity to learn firearm safety and to enjoy target shooting. Scouts are strongly encouraged to register early. Program Fee includes ammunition.



Space Exploration Merit Badge



Build, launch, and recover a model rocket. Make a second launch to accomplish a specific objective*. (Rocket must be built to meet the safety code of the National Association of Rocketry. The rocket you build won't reach the moon, but the science and technology that goes into your rocket is the same as NASA uses in launching giant rockets.
Program Fee includes kit.



Weather Merit Badge



Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.



Welding Merit Badge



This merit badge introduces Scouts to the basics of welding, and they will participate in hands on welding! Bring: Long Sleeve Shirt and Long Pants
Program fee includes supplies.

PROGRAM ACTIVITIES



Wood Carving Merit Badge



As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity. Program Fee includes kit.

SUGGESTED PERSONAL EQUIPMENT CHECKLIST

Scouts BSA Handbook
Signed Annual Health & Medical Form (A, B & C)
Scout uniform (shirt, shorts, socks, belt)
Socks (7 or 8 pair)
Shorts
5 or 6 t-shirts (no tank tops)
Shoes (closed toe) or hiking boots
Hat for sun protection
Underwear
Pajamas or sleeping clothes
Sleeping bag, liner or blanket & sheets
Pillow
Personal first aid kit
Poncho or rain jacket
Towels & washcloth
Soap and shampoo/conditioner
Toothbrush & toothpaste
Comb, brush, & mirror
Feminine hygiene products
Flashlight & extra batteries
Pocket knife & "Totin' Chit"
Insect repellent
Sun screen
Water bottle
Daypack
Notebook, Pen / Pencils
Weather-appropriate outerwear
Completed merit badge pre-requisites
Watch
Fishing rod & tackle
Camera
Bible or prayer book
Work gloves
Dirty clothes bag

Mosquito netting
Money for Trading Post (\$50 recommended, no large bills please)

SUMMER CAMP

Swim suit
Water shoes (aqua socks, etc.) For lake/swimming at the waterfront
Water survival clothing (for Scouts taking the Lifesaving merit badge)

THANKSGIVING & WINTER CAMP

Long pants
Cold-weather hat
Long-sleeved shirt

SURVIVAL KIT (for scouts taking Wilderness Survival merit badge)

Whistle
Ground cloth
Compass
Signal mirror
Sewing kit
Space blanket
Water purification tablets
Waterproof matches

DO NOT BRING

Personal electronic items such as radios, Bluetooth speaker, TV's, electronic games, cell phones, fireworks, sheath or hunting knives, pets, personal firearms & ammunition, jewelry or other expensive items, personal bows & arrows, laser pointers.

SUGGESTED TROOP EQUIPMENT CHECKLIST

Patrol flags
Lanterns (propane is best)
Matches / lighters / fire starters
Dining fly(s), poles, & stakes
Rope (1/4" manila)
Tents (if you have them), poles & stakes
Hammers & other hand tools
5-gallon water jugs
Ice chests
Trash bags
Lockable storage container
Troop first aid kit
Compass
Shovels, rakes, hoes, bow saws
Rolls of surveyor's marking tape
Camp chairs
Dutch oven and other cooking and cleanup gear
(gear as needed for cobbler and chili cook-off)
Camp stove, pots and pans (gear as needed for
patrol cooking on Wednesday)

CAMPSITE ENTRANCE/GATEWAY MATERIALS

Troop sign (should include troop number)
Troop flag
U.S. Flag
Twine & poles for lashing

BULLETIN BOARD

Bulletin board provided
Camp roster
Troop duty roster
Scout schedules
Emergency procedures
Push pins, etc. For bulletin board
Fireguard chart

PAPERWORK

Troop advancement records
Troop leaders guide book
Paper BSA medical forms

CAMP V-BAR INFORMATION & POLICIES

Refer to the [Camp V-Bar General Information and Policies](#) for:

- Driving Directions
- Camp Map
- Camp Amenities
- Policies

STAFF CAMP V-BAR

WE WANT YOUR SCOUTS!

On Camp V-Bar Staff

Dear Scoutmasters,

The Camp V-bar staff is committed to providing quality merit badge instruction and exciting evening programs in order to give your Scouts an experience that will last a lifetime.

Working at Salmen Scout Reservation has been one of the most fulfilling and exciting experiences of my life. Staff members learn the value of teamwork, and dedication while honing their Scouting skills, leadership and teamwork skill, and making lifetime friends. These are skills I dedicate my life to and expect nothing less from my staff. If your Scouts join our staff, they will become role models for hundreds of youth and make a valuable impression on the lives of others.

If there are Scouts in your troop who you feel are the best of the best, encourage them to join one of the greatest camp staffs in the country. We have a passion for Camp V-bar and we want to see it grow and become even greater as the years progress. In order to do this, we need new staff members with innovative ideas who are willing to work hard to continue the tradition of making Camp V-Bar the great camp that it is. We want your best Scouts. Have them sign up today!

First we MUST have them submit their resume to the Camp Staff Advisor, Tracy Jones. The resumes can be emailed to Tracy.Jones@scouting.org. If interested Scouts do not have a resume they can download a sample resume from the council website at <https://secure.bsa-selacouncil.org/document/summer-camp-sample-resume/156329>.

Yours in Scouting,

Your Camp V-Bar Staff